NGUYỄN SỸ HUY

C# .Net Developer Intern

Contact

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📍 Ha Noi

EDUCATION

FPT University Ha Noi

• Major: Software Engineeing - C#.Net

• Sesmester: 5/9

• GPA: 2.8/4

Skills

• • English: Ielts ~ 6.0

• Communication: High.

• Teamwork: Proficient

Technical

Programming languages :

• Java /C#

Front-end :

• XAML

Framework:

• ASP.NET Core

• Entity Framework Core (EF Core)

Hibernate

• WPF /WinForms

Database :

• SQL Server /MySQL

Tools :

• Git/Github

PROJECT EXPERIENCE

Name : Cinemax – Full-Stack Theater Management System

Group project   06/05 – 01/07/2025

Description : Cinema managerment

Role   : Backend Developer & Business Analyst

Tech Stack : Java, Spring Boot, Spring MVC, Spring Data JPA, Thymeleaf, Bootstrap

• Built a 6-step ticket booking flow with real-time seat availability using AJAX.
• Developed Admin Dashboard for user management (CRUD, advanced filtering, role-based access).
• Ensured data validation & security before persisting to database.

Name : Assignment Cinema – WPF Desktop Theater Management System

Individua project   06/09 – 10/11/2025

Description : Cinema ticket booking application built on WPF platform, supporting both customer features (booking, viewing movie list, checking history) and manager features (ticket management, film management, account management).

Role   : fullstack developer

Tech Stack : C#, .NET / WPF, XAML, Entity Framework, LINQ, SQL Server, MVVM-lite, Desktop App Architecture

• Built authentication & multi-role access (Admin/Manager/Customer) using Entity Framework.
• Developed core booking flow: seat selection, showtime display, ticket issuance, and booking history.
• Implemented admin modules for managing films, tickets, and user accounts (CRUD + filtering).
• Designed SQL Server database schema and integrated via EF (DbContext, LINQ).
• Improved WPF UI/UX with structured feature-based architecture and dynamic resource loading.

AWARD

2023   **FPT Scholarship 1000 from FPT University**

CERTIFICATES

Coursera:

Web Design for Everybody: Basics of Web Development & Coding.
https://coursera.org/share/13426bc1057aee61939f8470151d24bf

Software Development Lifecycle
https://coursera.org/share/d4c4a6aec6d9e3ee00512786bbb7cdf1

User Experience Research and Design
https://coursera.org/share/90ab0a77ccd3c14c07695e502c3bb481